*Florida International University*

*School of Computing and Information Sciences*

Software Engineering Focus

Feature Document

User Story ID #684 Research Puzzles and Storyline for Game (Developer 3)

**Name:** Santiago Bolivar

**Team Member(s):** Armando Carrasquillo, Daniel Perez, Santiago Bolivar

**Project:** VR-Gaming to Broad Participation in CS

**Product Owner(s)**: Francisco Ortega

**Mentor(s)**: Francisco Ortega

**Instructor**: Masoud Sadjadi

**User Story Name: Research Puzzles and Storyline for Game (Developer 3)**

* Description: As a developer, I need to do research on puzzles for computer science education and research on storylines for the game, so that we can capture and maintain our audiences attention.

Acceptance Criteria

* Verify that research collected is relevant to our project.
* Verify sources and references.
* Verify the results and impact of the papers.